

Nintendo

GAME BOY<sup>®</sup> color

DMG-AQCE-USA

# MS. PAC-MAN

SPECIAL COLOR EDITION

TM



INSTRUCTION BOOKLET

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## EVERYONE

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THIS GAME PAK WILL WORK WITH BOTH THE GAME BOY® COLOR (DISPLAYING UP TO 56 COLORS) AND WITH THE GAME BOY / GAME BOY POCKET SYSTEMS (DISPLAYING 4 SHADES OF GRAY).

## SAFETY PRECAUTIONS

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## Ms. Pac-Man

### Ghosties...Yum, Yum!

Who's the best ghost gobbler? Ms. Pac-Man or Pac-Man? This is your chance to prove your point. Race around the four mazes scarfing Pellets in pursuit of the perfect score. For the ultimate challenge go one-on-one with a friend in a no holds chow-down challenge.

## GETTING STARTED

1. Insert the **Ms. Pac-Man Special Color Edition** Game Pak into your Nintendo Game Boy Color.
2. Turn on your Game Boy Color. In a few moments, the Ms. Pac-Man Special Color Edition Title Screen will appear.
3. Press **START** to go to the Game Select Menu. Here you will be able to select which game you wish to play.

(Game Boy/Game Boy Pocket users: If the screen remains blank, adjust the contrast dial on your Game Boy.)



Title Screen



## GETTING STARTED...CONTINUED

4. At the Game Select Screen, move the selection cursor to **MS. PAC-MAN** by either pressing **SELECT** or up/down on the **CONTROL PAD**. Next, press **START** or the **A** Button. The **MS. PAC-MAN** Main Menu Screen will appear.



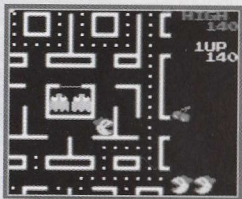
Game Select Screen



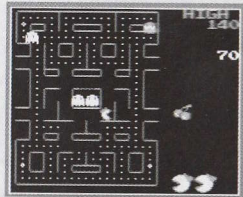
Ms. Pac-Man Main  
Menu Screen

## SCREEN SIZE

You can choose from two different maze views! Read on to learn how!



Zoom Maze Screen



1/2 Maze Screen

- The default screen size for Ms. Pac-Man is the zoom view so you don't have to do anything if you wish to play in the zoom maze.

## SCREEN SIZE...CONTINUED

- Press the **Control Pad** left or right to choose your game screen size. The Zoom Maze screen will give you a close up of Ms. Pac-Man's location in the maze at once. When you choose 1/2 maze screen, a symbol appears to the right of "1 PLAYER" on the Main Menu.
- Press **START** to begin your game.
- Press **START** at any time to pause your game. Press it again to resume play.
- To quit the game, hold down **START**, **SELECT**, the **A** and **B** Button simultaneously.
- To return to the Game Select Screen, press the **B** Button from the Ms. Pac-Man Main Menu.



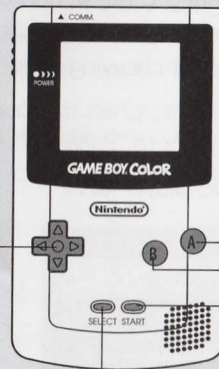
1/2 Screen Symbol

## CONTROL

Read this section to learn all the moves!

### Control Pad:

Press to move Ms. Pac-Man through the maze.



**SELECT**

**A** Button:  
No function.

**B** Button:  
No function

**START** Button:  
Press to pause during game play.

## TWO PLAYER GAME

Ms. Pac-Man has a 2 player feature just like the arcade original. Players take turns competing for the highest score in non-stop Ms. Pac-Man ghost chomping action! Player One is Ms. Pac-Man and Player Two is Pac-Man. Find out who is the ghost chowing czar!

1. From the Ms. Pac-Man Main Menu, press the **Control Pad** down or press **SELECT** to move the cursor to "2 Players".
2. Press **START** to begin the two player game.



## THE GAME SCREEN

### One Player Games

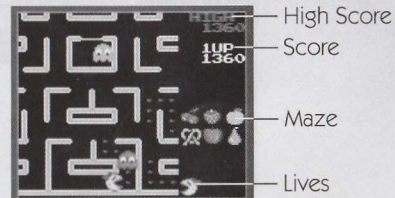
All the important information is on the right side of the screen.

**High Score:** Indicates the current high score.

**Score:** Indicates your current score.

**Maze:** Indicates the current maze.  
A fruit is displayed for each maze.

**Lives:** Indicates remaining lives.



1 Player Game



## THE GAME SCREEN...CONTINUED

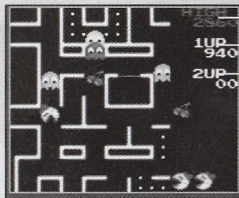
### Two Player Games

Keep an eye on your buddy's score so you can tell who the Pac-champion really is.

**High Score:** Indicates current high score.

**1P Score:** Indicates Player One's current score.

**2P Score:** Indicates Player Two's current score.



2 Player Game

## THE GAME SCREEN...CONTINUED

- When each player is up, their round and lives remaining will be displayed as in the one player game.
- Player Two will play as Pac-Man!

### RULES

#### Short and simple

- Your goal is to clear each maze by eating all the Pellets.
- You start a game with 3 Ms. Pac-Man lives.
- When a ghost catches Ms. Pac-Man, she loses a life.
- If Ms. Pac-Man loses all her lives, the game is over.

## TRICKS AND TREATS

Use the tricks and treats to your best advantage to fool the ghosts and grab high scores!

**Power Pellets:** Eat a Power Pellet and you'll have the power to gobble ghosts! You can only eat ghosts when they change shape and turn blue. The Power Pellets only take effect for a limited time so you'll have to eat and run. Ghosts start flashing before they revert to their normal color, so watch out!

**Fruit Treats:** Fruits appear twice in each maze. Scarf them down for big bonus points. The more mazes you complete, the value of the fruit goes up.

**Warp Tunnels:** Go through these tunnels and you'll shoot out on the other side of the maze. Use them to zip around and lose a ghost that's hot on your tail.

## SCORING

The more you eat, the higher your score! If only life were that simple!

**Pellets:** 10 points

**Power Pellets:** 50 points

**Ghosts:** Munch ghosts for big points.  
The more you eat, the more they're worth!

First ghost	200 points
Second ghost	400 points
Third ghost	800 points
Fourth ghost	1,600 points

**Fruit:** More mazes, more points!

Maze 1, Cherry	100 points
Maze 2, Strawberry	200 points
Maze 3, Orange	500 points

**Extra Life:** You gain an extra Ms. Pac-Man at 10,000 points.  
Keep eating and you'll get more!



## HINTS

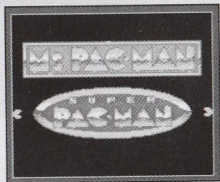
- The more mazes you clear, the faster the game becomes. Your Power Pellet will wear off sooner as well.
- Trick the ghosts by leading them away from the section you want to clear, then dash back and chow down the dots.
- Watch out for sneaky ghost tricks!
- Ghosts always move down when they leave their lair, so stay on top of things.

## Super Pac-Man Ghost Tricks

The ghosts have played a horrible trick on Pac-Man. They've put all of Pac-Man's food behind locked gates. How will Pac-Man get all his food back? Have no fear, Super Pac-Man is here to save the day. Strong and invulnerable, Super Pac-Man can help save Pac-Man's food, or can he?

## GETTING STARTED

1. Plug the **Ms. Pac-Man Special Color Edition** Game Pak into your Game Boy Color.
2. Turn on your Game Boy Color. In a few moments, the Ms. Pac-Man Special Color Edition Title Screen will appear. (Game Boy/Game Boy Pocket users: If the screen remains blank, adjust the contrast dial on your Game Boy.)
3. Press **START** at the Title Screen, this will take you to the **Game Select Screen**.



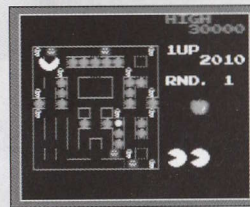
Game Select Screen

## GETTING STARTED...CONTINUED

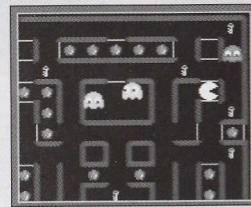
4. Move the selection cursor to **Super Pac-Man** by either pressing **SELECT** or up/down on the **Control Pad**. Next press **START** or the **A** Button. The Super Pac-Man Main Menu Screen will appear.
5. At the Super Pac-Man Main Menu Screen, select which screen size you wish to display by pressing left or right on the **Control Pad**, then press **START**.



Super Pac-Man Main Menu Screen



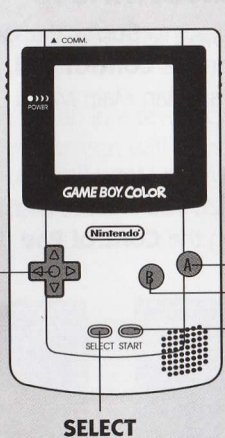
1/2 Maze Screen



Zoom Maze Screen

## GAME CONTROL

**Control Pad:**  
Moves Pac-Man  
around the maze.



**A Button:**  
**SUPER** Button. When you become Super Pac-Man, pressing the **SUPER** Button allows Pac-Man to move faster through the maze.

**B Button:**  
Same as the **A** Button.

**START:**  
Pauses the game during gameplay.

To quit the game, hold down the **START**, **SELECT**, the **A** and **B** Button simultaneously.

## BONUS POINT SETTINGS

- You can change the amount of points required to earn an extra life.
- To change the Bonus Point Setting, press **SELECT** at the Super Pac-Man Main Menu Screen. By pressing left/right on the **Control Pad**, you can set the amount of points needed to earn extra lives.



**Bonus Point  
Setting Screen**



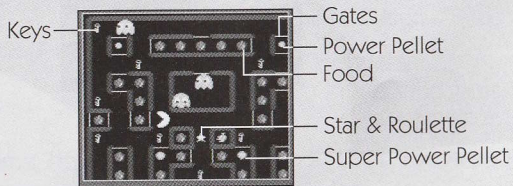
## GAMEPLAY FEATURES

**Food:** These items are locked behind gates. Open the gates and eat all the food to advance to the next round.

**Gates:** The ghosts have played a trick on Pac-Man by locking up all his food. You need to find a way to open the gates and get Pac-Man's food back.

**Keys:** Get the keys to open the gates in the maze.

**Power Pellets:** Chomp on a Power Pellet, and suddenly you will be chasing the ghosts. Munch on them quickly!



## GAMEPLAY FEATURES...CONTINUED

**Super Power Pellet:** There are only two Super Power Pellets per maze. By eating a green Power Pellet, Pac-Man turns into Super Pac-Man. As Super Pac-Man, Pac-Man is invulnerable and can eat through locked gates. Be careful though, just like the Power Pellet, your super powers will only last for a certain period of time. (Note: You can't munch on a ghost unless you eat a Power Pellet.)

**Star & Roulette:** Eat the Star when the roulette spins in the middle of the maze. Pac-Man will receive bonus points for eating the Star. Match the food on both sides of the Star and receive a huge bonus.

**Warp Tunnel:** Go through these tunnels and you'll shoot out on the other side of the maze. Use them to slow down and lose a ghost that's hot on your tail.

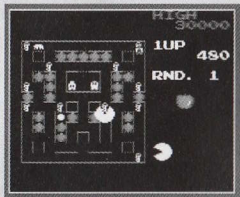
## THE GAME SCREEN

- High Score:** Displays highest score earned in current game session.
- Current Score:** Displays your current score in the game.
- Round Number:** Shows you what Round you are on and what food is displayed in the maze.
- Lives Remaining:** Shows how many lives you have remaining in the game.

\* To view your score in the Zoom Maze, you must pause the game.



Zoom Maze Screen



1/2 Maze Screen

## SCORING

- Food:** Varies with each level.
- Power Pellets:** 100 pts
- Super Power Pellets:** 100 pts
- Keys:** 50 pts
- Gates:** 200 pts
- Ghosts:** Chomp ghosts after eating a Power Pellet.
- First Ghost:** 200 pts
- Second Ghost:** 400 pts
- Third Ghost:** 800 pts
- Fourth Ghost:** 1600 pts
- Star & Roulette:** If you do not match the food:  
Round 1-3: 200 pts  
Round 4-6: 400 pts  
If you match the food, you can be awarded up to 5000 pts.

## SUPER HINTS

- The ghosts move slower in the warp tunnels and the pathway underneath the ghosts' nest.
- Use the Super Power Pellet to break through locked gates.
- Don't forget to use the **SUPER** Button when you are Super Pac-Man. By using the **SUPER** Button, Pac-Man will soar through the mazes at a very fast pace.

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All the hints and tricks!

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Touchtone phones only.

## GHOST GOBBLING NOTES

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